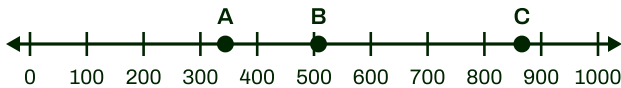


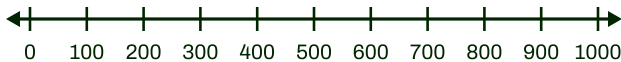
Place a three-digit number on a 0 to 1000 line

NAME	DATE	SCORE / 10
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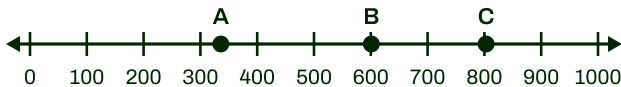
- 1** Three points are marked on the number line below. Which point shows 344? Circle it.



- 2** Mark 463 on the number line below.



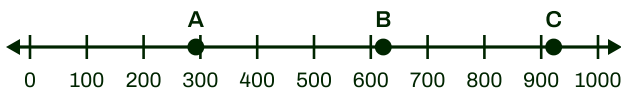
- 3** Three points are marked on the number line below. Which point shows 601? Circle it.



- 4** Mark 406 on the number line below.



- 5** Three points are marked on the number line below. Which point shows 922? Circle it.



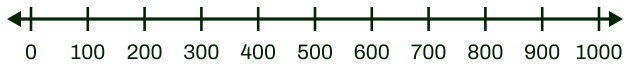
- 6** Mark 350 on the number line below.



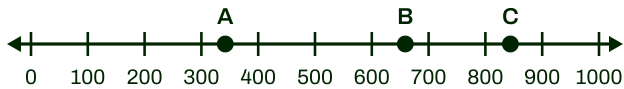
- 7** Three points are marked on the number line below. Which point shows 239? Circle it.



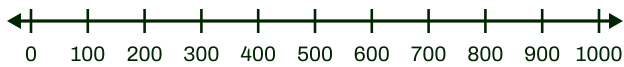
- 8** Mark 938 on the number line below.



- 9** Three points are marked on the number line below. Which point shows 342? Circle it.



- 10** Mark 574 on the number line below.



Place a three-digit number on a 0 to 1000 line

1 A

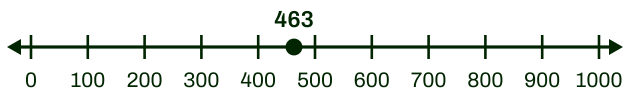
3 B

5 C

7 A

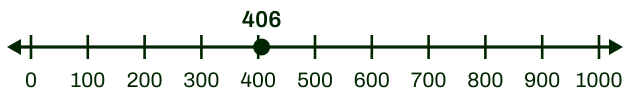
9 A

2 A drawing



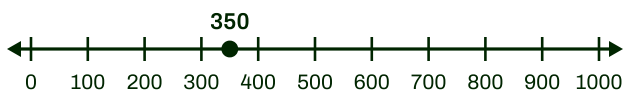
What counts as right: One mark in the gap between 400 and 500, nearer 500 than 400. A mark in another gap of a hundred, such as at 643 with the first two digits swapped, does not count.

4 A drawing



What counts as right: One mark in the gap between 400 and 500, nearer 400 than 500. A mark in another gap of a hundred does not count.

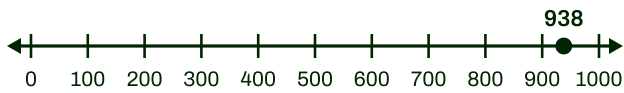
6 A drawing



What counts as right: One mark at about the middle of the gap between 300 and 400. A mark in another gap of a hundred, such as at 530 with the first two digits swapped, does not count.

8

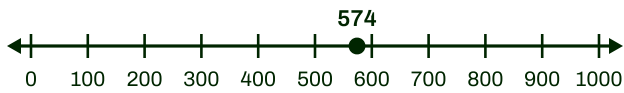
A drawing



What counts as right: One mark in the gap between 900 and 1000, nearer 900 than 1000. A mark in another gap of a hundred, such as at 398 with the first two digits swapped, does not count.

10

A drawing



What counts as right: One mark in the gap between 500 and 600, nearer 600 than 500. A mark in another gap of a hundred, such as at 754 with the first two digits swapped, does not count.