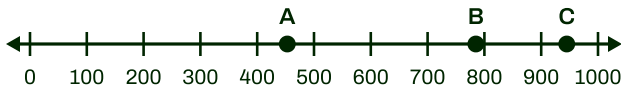


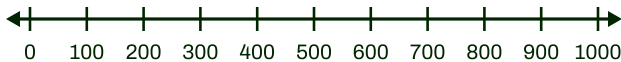
Place a three-digit number on a 0 to 1000 line

NAME	DATE	SCORE / 10
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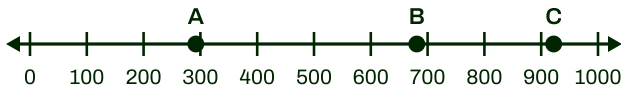
- 1** Three points are marked on the number line below. Which point shows 453? Circle it.



- 2** Mark 587 on the number line below.



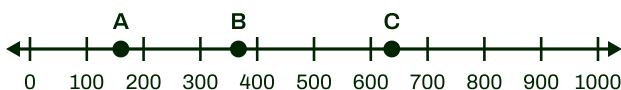
- 3** Three points are marked on the number line below. Which point shows 922? Circle it.



- 4** Mark 601 on the number line below.



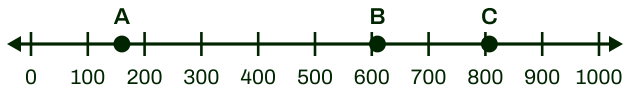
- 5** Three points are marked on the number line below. Which point shows 367? Circle it.



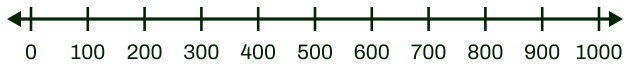
- 6** Mark 450 on the number line below.



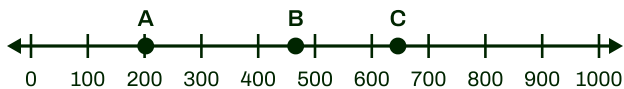
- 7** Three points are marked on the number line below. Which point shows 160? Circle it.



- 8** Mark 550 on the number line below.



- 9** Three points are marked on the number line below. Which point shows 646? Circle it.



- 10** Mark 653 on the number line below.



Place a three-digit number on a 0 to 1000 line

1 A

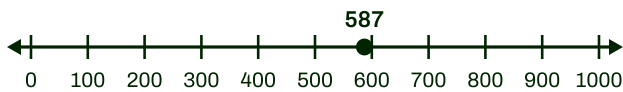
3 C

5 B

7 A

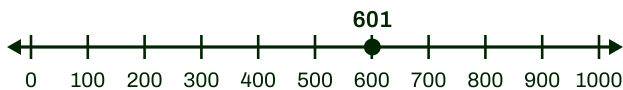
9 C

2 A drawing



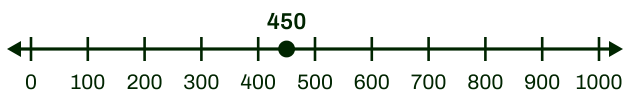
What counts as right: One mark in the gap between 500 and 600, nearer 600 than 500. A mark in another gap of a hundred, such as at 857 with the first two digits swapped, does not count.

4 A drawing



What counts as right: One mark in the gap between 600 and 700, nearer 600 than 700. A mark in another gap of a hundred does not count.

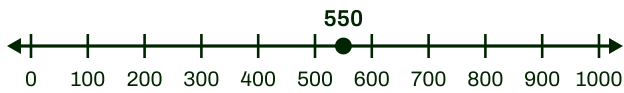
6 A drawing



What counts as right: One mark at about the middle of the gap between 400 and 500. A mark in another gap of a hundred, such as at 540 with the first two digits swapped, does not count.

8

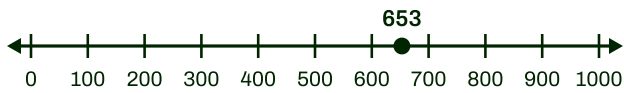
A drawing



What counts as right: One mark at about the middle of the gap between 500 and 600. A mark in another gap of a hundred does not count.

10

A drawing



What counts as right: One mark in the gap between 600 and 700, nearer 700 than 600. A mark in another gap of a hundred, such as at 563 with the first two digits swapped, does not count.